How do you resolve a name into an IP?

In olden times (1980s)

- all host to address mappings were in a file called hosts.txt
- in /etc/hosts
- Had to download regularly
- *still useful for certain situations. /etc/hosts takes precedence
 - https://raw.githubusercontent.com/StevenBlack/hosts/master/hosts

Problem:

- Scalability in terms of
 - Management
 - Availability
 - Consistency

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To scale, DNS adopt three intertwined hierarchies

naming structure hierarchy of addresses

https://ee.hawaii.edu/home/

Management hierarchy of authority over names

Infrastructure hierarchy of DNS servers

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Management hierarchy of authority over names

Infrastructure hierarchy of DNS servers

DNS root

Located in Virginia, USA

Every server knows the address of root servers - needed for bootstrap https://www.internic.net/domain/named.root

How do we make the root scale?

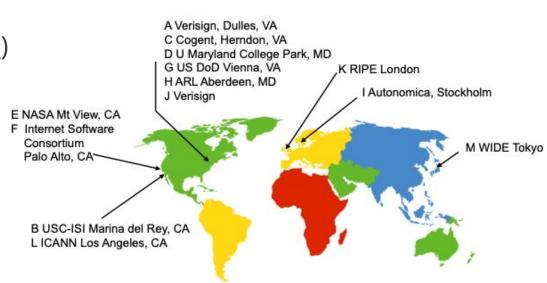


DNS root

13 root servers (see http://www.root-servers.org/)

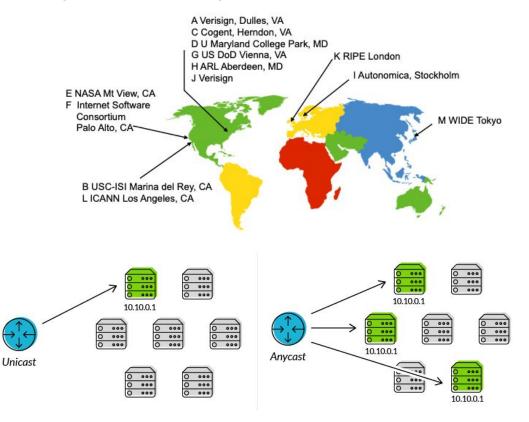
Labeled A through M

Does this scale?



To scale root servers, operators rely on BGP anycast

- Routing finds shortest-paths
- If several locations announce the same prefix, then routing will deliver the packets to the "closest" location
- This enables seamless replications of resources

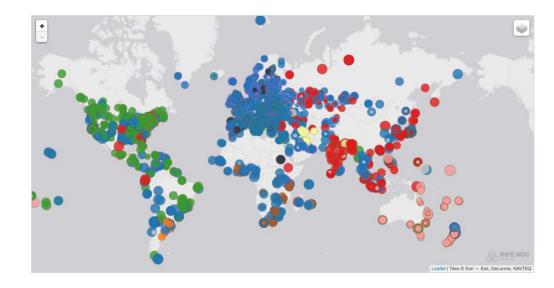


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A Verisian, Dulles, VA C Cogent, Herndon, VA D U Maryland College Park, MD G US DoD Vienna, VA K RIPE London HARL Aberdeen, MD Routing finds shortest-paths I Autonomica, Stockholm J Verisign M WIDE Tokyo If several location the same prefix, t Do you see any problems with using BGP anycast for load balancing? will deliver the pa "closest" location This enables seamless O 000 O 000 0 000 replications of resources 10.10.0.1 10.10.0.1 0 000 0 000 0 000 0 000 10.10.0.1 Anycast Unicast O 000 O 000 O •••• O ••••

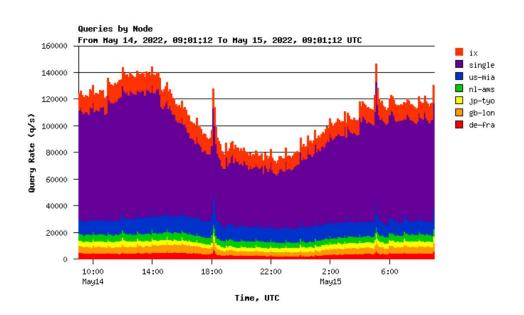
To scale root servers, operators rely on BGP anycast

- K root (RIPE) anycast
 - Color == server used
- BGP is mediocre at this!

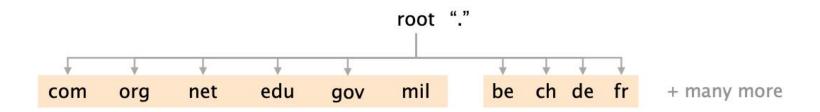


DNS scale

Each instance receives up to 80k queries per second summing up to a few billions of queries per day



Top Level Domain (TLDs) sit below the root

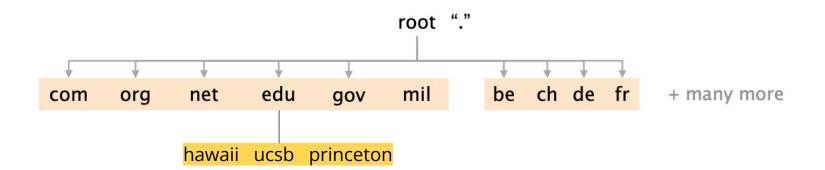


Each root knows the address of all TLD servers

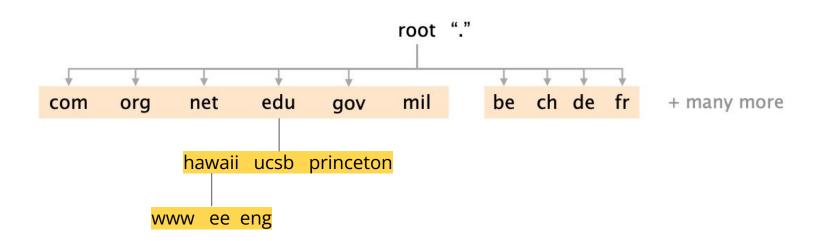
TLD and Authoritative DNS servers

- Top-level domain (TLD) servers
 - Generic domains (e.g., com, org, edu)
 - Country domains (e.g., uk, fr, cn, jp)
 - Special domains (e.g., arpa)
 - Typically managed professionally
 - Network Solutions maintains servers for "com"
 - Educause maintains servers for "edu"
- Authoritative DNS servers
 - Provide public records for hosts at an organization
 - For the organization's servers (e.g., Web and mail)
 - Can be maintained locally or by a service provider

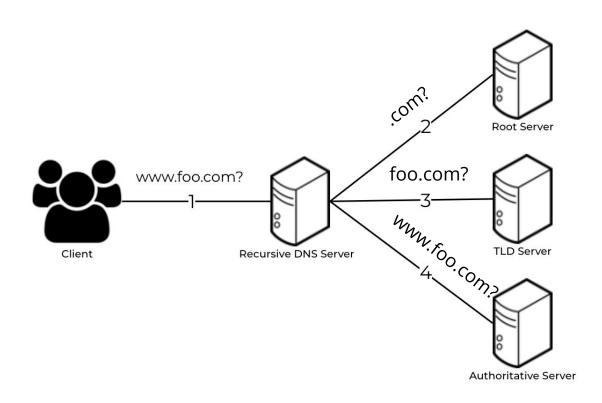
Domains are subtrees



A name, e.g. ee.hawaii.edu, represents a leaf-to-root path in the hierarchy



DNS Hierarchy



To ensure availability, each domain must have at least a primary and secondary DNS server

Ensure name service availability as long as one of the servers is up

DNS queries can be load-balanced across the replicas

On timeout, client use alternate servers exponential backoff when trying the same server

Overall, the DNS system is highly scalable, available, and extensible

Scalable #names, #updates, #lookups, #users,

but also in terms of administration

Available domains replicate independently of each other

Extensible any level (including the TLDs) can be modified independently